Recruitment Fields

Research Domains	Research Areas
	☐ Multimedia Processing
	 Photorealistic Graphics 3D Object Surface/Volume Segmentation & Modeling, Geometry/Mesh Processing, 3D Animation Processing, Physics (Continuum, Fluid Dynamics)-Based Modeling, Advanced Global Illumination Real-time Ray Tracing, Radiosity, Photon Mapping, etc, Graphic/Real Object Registration, Modeling and Rendering for Mixed Reality Visual Processing Depth Estimation, Stereo/Multiview Synthesis, Light Field Rendering, Feature Extraction, Motion Estimation, Super Resolution, Video Signal Processing, Computer Generated Hologram, Display Optics, 3D Display Architecture Design, Human Visual Perception Pattern Recognition Object Segmentation & Tracking, Object Recognition, Face Recognition, Eye/Gaze Tracking, (Big Data-driven) Machine Learning, (Full-body/Hand) Pose Estimation, 3D Feature Descriptor, 3D Vision Processing, 3D Modeling and Motion Graphics, Strong coding skills in C/C++ required
	☐ Wearable device
① IT	 Ultra low power system design Analog/RF architecture for communication and bio-signal sensing Digital logic / processor design Real time system / OS / Application Signal processing and modeling Algorithm optimization for low power operation Mathematical channel modeling
	☐ Bio-medical Engineering
	 Bio-signal sensing/acquisition Analog Front End & Digital Logic Design Non-invasive/Implatable bio-signal Sensing Bio-signal processing/analysis Feature extraction using Signal Enhancement & Pattern classification ADF design for noise reduction Sensor/system architecture Sensor Hardware Design & Implementation Embedded system and Firmware development Physiological Analysis Healthcare management tech. based on physiology Sports science & physiological modeling

Research Domains	Research Areas
	☐ Many-core Computing Architecture
① IT	 Processor Core Architecture and HW Implementation Reconfigurable processor for multimedia/radio processing 3D graphics core architecture supporting multi-threading Highly parallel processor architecture Many-core Processor Architecture and Implementation Many-core processor supporting efficient synchronization mechanism Interconnect architecture including Network-on-Chip Memory architecture including hierarchy and coherency protocol Data streaming architecture and HW task/thread scheduling Many-core architecture supporting heterogeneous cores such as CPU+GPU Heterogeneous memory architecture supporting efficient data transfer Many-core Programming Model Industry standard many-core programming model such as OpenCL Core architecture specific programming model extension 3D Graphics supporting programming model such as OpenGL Software Development Tools Compilers for single/many-core architecture supporting various parallelism Simulators for architecture modeling and design space exploration Profiler for analysis of application/architecture performance Debuggers for increasing SW productivity Processor Verification Framework Single/Many-core processor verification tools such as random vector generator Integrated verification framework from application to HW implementation Automation and parallelization of verification process
	☐ Intelligent Computing
	 Machine Learning & Artificial Intelligence Statistical Machine Learning, Hierarchical Learning, Deep Learning, Large-scale Machine Learning, On-line Learning, Brain Simulation, Graphical Models, Pattern Recognition, Inference, Reasoning, Natural Language Processing, Object Recognition, Scene Understanding Data Mining Data Mining Theory, High-dimensional Data Mining, Temporal Data Mining Information Retrieval Data Indexing, Web Search, Multimedia Search, Text Mining, Semantic Search Large-scale Mathematical Analysis and Algorithms Big Data Analytics High-performance Distributed Computing and Data Analysis Computer-Aided Diagnosis Image Segmentation, Image Registration, Neuro Image Analysis 2D/3D Image Feature Extraction

Research Domains	Research Areas
1) IT	 ■ X-ray / CT Detector: Photoconductor material, readout circuit, calibration, detector physics modeling & simulation, validation X-ray Imaging System: Imaging architecture, system integration, image processing Ultrasound Imaging and System 3D Imaging, Beamforming(High Resolution, GPU, etc.), US Image Pre-Post Processing,(3D) Thermometry and elastography Imaging/monitoring, Thermal Strain, Analog ASIC design ■ Brain IT Neuromorphic System research Spike code based information processing - theory, modeling, and simulation (sensory processing, pattern recognition, inference, learning, memory) VLSI chip design (neuromorphic digital/analog circuit design) Spiking neural network simulation/parallel computation Neuro-informatics, and cognitive modeling and simulation/Connectome/Brain map Brain and cognitive engineering Non-invasive brain-computer interface/Mind reading Non-contact bio sensor Transcranial electromagnetic stimulation ■ Mobile Healthcare Mobile health sensor / noninvasive detection / Optical System Design Excitation/detection Optical Package System Integrated optics Chip Design Bio-photonics System Design or Analysis
② Device	- Mobile health sensor / Bio-medical engineering Physiological signal processing Detection algorithm Holographic Display Optical devices (Spatial Light Modulator) for 3D Optical Device/Element/Component Optical System (Holograhic System, Optical Device) Display Panel & Module (Backplane Design) Optoelectronics Optical Device Design & Fabrication, MQW(Multi Quantum Well) design and growth, LD, LED, Modulator Imaging component Design, Extended Field of View (EDOF) Optoelectronic Device Physics Light Modulation Technology Waveguide optics Optoelectronic System Integration Photon Generation & detection Semiconductor Laser (Laser Physics, Silicon Photonics, Hetero Epitaxy)

Research Domains	Research Areas
② Device	 ■ Materials & Devices in common Nano Fabrication technology (Nanoimprinting) Inorganic Device (Process, Sensor, Detector etc.) Soft Electronics (Material/Device for Bendable & Stretchable Electronics) Sensor (Si, Plasmonics, Metaphotonics, Array sensor, 3D-based Sensor) Nano Device (Carbon-based Nano Device, Bandgap Engineering, Phononics, Nanowire device)
③ Materials	 □ Organic Electronics Materials and Devices for OLED Organic emitting and charge transporting materials design and synthesis Device fabrication process and evaluation Device physics (interface analysis, optical analysis, thin film analysis) Physical Chemistry (material and device degradation mechanism) Material Science on failure analysis in material and device Molecular simulation, device simulation
	 □ Organic Materials Polymer chemistry and physics Reaction kinetics, monomer design & synthesis Electronic optical property control, thermo-mechanical property control
	 □ Optical Films for Display Polymeric Materials for optical applications Film fabrication and coating technology Polarization and retardation materials Optical Design and Simulation
	 ☐ Inorganic Materials Solid state physics, intermetallic compound, inorganic material, DOS engineering, nano-structure Development & fabrication of inorganic powder. Nano structured materials and applications Quantum dot, Metal, inorganic nano structure synthesis/characterization
	□ Battery Materials - Advanced Li-ion, Post Li-ion and novel energy storage/conversion - Inorganic, nanocomposite and metal alloy for ion storage - Organic/polymer design, synthesis and ionic liquid for ion transport - Electrochemical analysis and modeling
	□ Battery System - Electrochemical reaction mechanism and thermal/fluidic behavior analysis - Multiscale modeling and simulation of electrochemical cell - Design of electrochemical cell and battery management system

Research Domains	Research Areas
③ Materials	☐ Biomaterials and Bio_based Products
	 Metabolic Engineering (Molecular Biology/Microbiology/Biochemical Engineering) • Microbial Strain Development Bio-Process Engineering (Biochemical Engineering) • Fermentation Process Design, Scale-up, Optimization • Purification Process Design, Scale-up, Optimization
② Computational Science (Modeling &	□ Computational approaches for materials/devices - Atomistic modeling/simulation · First-principles, Molecular dynamics, Monte Carlo approaches - Meso-scale/Multi-scale modeling/simulation - Electronic/thermal transport modeling - Methods for simulation/analysis of device properties
	☐ Applications of computational approaches
	 Computational materials and biology modeling/design Inorganic / Organic / Film / Energy materials and System-biology etc. Theoretical research on solid, optical, statistical physical/chemical science
Simulation/	☐ High Performance Computing & IT Planning
Computing)	 Computational/data-driven systems research via algorithms, optimization, and related High Performance Computing methods Grid & Cloud simulation Env. and Services along management. Big Data Analysis (Splunk, Hadoop, R) Plan & Direct the development and management of enterprise IT systems related in R&D process, and supports business units. General Business Systems and R&D Management Systems (LIMS, MES)
	☐ Structural analysis of organic/inorganic materials and devices
	 Characterization of organic/inorganic materials & devices using electron microscopes based techniques: Microstrucral/compositional/chemical analysis SEM/EBSD, EPMA, TEM etc.
	□ Nuclear Magnetic Resonance (NMR) spectroscopy
⑤ Analytical	 Determination of chemical structures of complex molecules Characterization of organic/inorganic materials in solution and solid-state. Application of HR-MAS and 2-Dimension technique
Science	□ Raman spectroscopy
	- Time-resolved Raman, resonance Raman, stimulated Raman, Surface-enhanced Raman spectroscopy
	- Application of the state-of-the-art Raman techniques to organic and low-dimensional electronic materials
	- A strong background in laser spectroscopy, particularly ultrafast, nonlinear optical spectroscopy and imaging is required
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